

## **NORTH CAROLINA EDUCATION LOTTERY POLICIES AND PROCEDURES MANUAL**

### **CHAPTER 8 – SALES**

#### **8.04B – CAROLINA PICK 3 GAME RULES**

- A. The purpose of Carolina Pick 3 is to generate revenue for the NCEL and ultimately, education programs in North Carolina through the operation of a specially-designed lottery game that will award prizes to ticket holders matching specified combinations of numbers randomly selected in daily drawings.
- B. During each Carolina Pick 3 drawing, a three-digit number between 000 and 999 will be selected.
- C. The sale and/or purchase of Carolina Pick 3 Tickets may be conducted only at such locations as the Director shall contract with and/or license and must comply with all governing laws, policies and rules of the NCEL.
- D. Play Characteristics and Restrictions
  - 1. A Play is defined as one three-digit number selection for a specific draw, for a specific amount, and a specific play type.
  - 2. Play types are as follows:
    - a. Exact- the player's three-digit number must match the winning three-digit number in the exact order drawn, that is the final resting position of the balls as they appear from the front of the drawing machine from left to right
    - b. Any- the player's three-digit number must match the winning three-digit number in any order drawn
    - c. 50/50- combines an Exact and Any play type on a single play
  - 3. Purchasers may submit a manually completed Carolina Pick 3 Play Slip to a Retailer to produce by the computer terminal an Official Carolina Pick 3 Ticket. Carolina Pick 3 Play Slips shall be available at no cost to the Purchaser and shall have no pecuniary or prize value, nor constitute evidence of purchase or number selections. The use of mechanical, electronic, computer generated or any other non-manual method of marking Play Slips is prohibited.
  - 4. Purchasers may orally convey their selections to a Retailer to have an Official Carolina Pick 3 Ticket produced, and such selections shall be manually entered into the computer terminal by the Retailer.
  - 5. It shall be the sole responsibility of the Purchaser to verify the accuracy and condition of the data printed on the Official Carolina Pick 3 Ticket at the time of purchase.
  - 6. Official Carolina Pick 3 Tickets may be canceled on the terminal at the Retailer that issued the Ticket within fifteen (15) minutes of its purchase or prior to the draw break, whichever occurs first.
  - 7. Each Play selected will be for the next scheduled drawing only, unless the Advance Play or Multi-Draw options are selected.

## **NORTH CAROLINA EDUCATION LOTTERY POLICIES AND PROCEDURES MANUAL**

### **CHAPTER 8 – SALES**

#### **8.04B – CAROLINA PICK 3 GAME RULES**

##### **E. Ticket Price**

Official Carolina Pick 3 Tickets may be purchased for 50¢ or \$1.00, per Play, depending on the play type, or multiples thereof in the case of an Advance or Multi-draw wager.

##### **F. Multi-Draw**

Players may enter multiple drawings of Carolina Pick 3. Multi-Draw will be subject to the policies, procedures and rules established by the NCEL, subject to the following parameters and restrictions:

1. The maximum number of consecutive drawings a player may enter using the Multi-Draw feature is seven (7), including the current draw.
2. In the event the Director authorizes a matrix change for Carolina Pick 3, Multi-Draw tickets will be honored. Prior to introducing a new matrix, the NCEL will incorporate a Multi-Draw step down feature that will reduce the Multi-Draw option from seven (7) to zero (0). The Purchasers, however, will not be granted a refund for the balance of plays on their Multi-Draw Purchase.
3. Game play information for a Multi-Draw Purchase may be edited when an error in the numbers entered has been identified, a change in the frequency of drawings occurs, or a change in the game matrix occurs. A Multi-Draw Purchase may be edited to correct an error in the numbers entered before the time of the first drawing for which the Multi-Draw Purchase is effective. For a change in the game matrix, or for errors in the numbers entered which are identified AFTER the first drawing under the Multi-Draw Purchase, the NCEL may correct the Multi-Draw Purchase game play prospectively for the remaining number of draws on the Multi-Draw Purchase. The only other condition under which a Multi-Draw Purchase game play may be edited is to correct the Multi-Draw Purchase end date if the Director authorizes a change in the frequency of Carolina Pick 3 drawings.
4. The Multi-draw option may be purchased for an additional 50¢ or \$1.00, per play per draw, or multiples thereof, at the discretion of the Purchaser.

##### **G. Advance Play**

Players may purchase tickets for specific future drawings of Carolina Pick 3, excluding the current drawing. Advance Play will be subject to the policies, procedures and rules established by the NCEL, subject to the following parameters and restrictions:

1. The maximum number of future drawings a player may enter using the Advance Play feature is six (6), commencing with the next scheduled drawing following the purchase.
2. In the event the Director authorizes a matrix change for Carolina Pick 3, Advance Play tickets will be honored. Prior to introducing a new matrix, the NCEL will incorporate an Advance Play step down feature that will reduce the Advance Play option from seven (7)

## NORTH CAROLINA EDUCATION LOTTERY POLICIES AND PROCEDURES MANUAL

### CHAPTER 8 – SALES

#### 8.04B – CAROLINA PICK 3 GAME RULES

to zero (0). The Purchasers, however, will not be granted a refund for the balance of plays on their Advance Play Purchase.

3. Game play information for an Advance Play Purchase may be edited when an error in the numbers entered has been identified, a change in the frequency of drawings occurs, or a change in the game matrix occurs. An Advance Play Purchase may be edited to correct an error in the numbers entered before the time of the first drawing for which the Advance Play Purchase is effective. For a change in the game matrix, or for errors in the numbers entered which are identified AFTER the first drawing under the Advance Play Purchase, the NCEL may correct the Advance Play Purchase game play prospectively for the remaining drawings on the Advance Play Purchase. The only other condition under which an Advance Play Purchase may be edited is to correct the Advance Play Purchase end date if the Director authorizes a change in the frequency of Carolina Pick 3 drawings.
4. The Advance Play option may be purchased for an additional 50¢ or \$1.00, per play per draw, or multiples thereof, at the discretion of the Purchaser.

#### H. Time of Drawing

Carolina Pick 3 drawings shall be conducted seven days per week.

#### I. Carolina Pick 3 Prize Structure

The following table sets forth the probability of winning and the probable distribution of winners in and among each prize category, based upon the total number of possible combinations in Carolina Pick 3:

Play Type	Prize Amount for 50¢ Play	Prize Amount for \$1.00 Play	Odds 1 in:
Exact	\$250	\$500	1,000
3-Way Any	\$80	\$160	333.33
6-Way Any	\$40	\$80	166.67
50/50 3-Way	n/a	\$330 (Exact/ Any); \$80 (Any only)	333.33
50/50 6-Way	n/a	\$290 (Exact/ Any); \$40 (Any only)	166.67

#### J. Procedure for Claiming and Payment of Prizes

1. Prizes must be redeemed within 180 days from the drawing date.
2. Claimants of a winning Official Carolina Pick 3 Ticket must comply with all prize claim requirements of the NCEL.

## **NORTH CAROLINA EDUCATION LOTTERY POLICIES AND PROCEDURES MANUAL**

### **CHAPTER 8 – SALES**

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##### **K. Governing Law**

In purchasing a ticket issued for Carolina Pick 3, the Purchaser agrees to comply with and be bound by all applicable statutes, administrative rules and regulations, and procedures of the State of North Carolina and the NCEL.